



Official Contest Rules

The Organisers

The ENABLE Hackathon is organised by European Schoolnet (www.eun.org) and the 5 consortium partners of the ENABLE network: Suradnici u učenju (Croatia), Centre for Digital Youth Care (Denmark), For Adolescent Health (Greece), The Diana Award (UK), and the South West Grid for Learning (UK) (collectively referred to as the Organizers in this document).

The concept

A Hackathon in the true sense of the word is an event in which computer programmers and software developers collaborate intensively over a software project. In the ENABLE Hackathon contest, young people aged between 9 and 17 years can work over July, August and September 2016 to create their own anti-bullying solutions. Their solution (the Entry) could be an app, a video, a presentation or something else, the importance is that it leads young people to reflect on the process of bullying in order to create tools for combatting it.

Participant teams should include no less than 2 and no more than 5 persons aged between 9 and 17 years. We recommend that teams find themselves an accompanying adult mentor to guide them in the development of the Entry, but this is obligatory only for Participant teams of children aged under 14 years. Participant teams should register at <http://enable.eun.org/hackathon-registration> as early as possible to receive updates about the Hackathon contest and even help in getting a volunteer mentor to support their efforts.

The objectives of the Hackathon

Guided by a mentor, a supporting adult, or simply working in their team alone, young people are invited to

- reflect on bullying
- break down the process of bullying into steps and decide what type of app to build, what type of video to film or what points to stress in a PowerPoint presentation (or any other creative tool they wish to produce)

- interact and create a final product (the Entry) that could help tackle the problem of bullying

Team composition

Participant teams wishing to take part in the Hackathon teams should include no less than 2 and no more than 5 young people aged between 9 and 17 years. Participants are eligible from any country in the world, but the travel and accommodation prize is only available for Participants residing in countries within the European Union.

The best Entries submitted in the ENABLE Hackathon will be presented at events around the world. Participants can form their teams, create their videos, design their presentations or plan and create their application ahead of time. The top teams will present their creation on the day of the event.

Entries can be created in any language, although the final event will be held in English. Participant teams attending the London event or participating remotely will be permitted to present in their national languages. Should a winning team be asked to submit a presentation or video, English subtitles are required.

Entry submission

Participant teams must submit their Entry (the app, video, presentation etc. they have created) to info-enable@eun.org by 27 September at 23.00 (CET). If all Participant team members are under 14 years, the Entry should be submitted by the accompanying adult; Participant teams with one or more of their members aged at least 14 years may submit their own Entry or request the Mentoring adult to do so.

The 3 Contest winners, i.e. the Participant teams whose Entry is awarded 1st, 2nd or 3rd place by the Judges, will be presented in a Coding Week event in London on October 13, 2015, and the 3 top Participant teams will win travel and accommodation to attend this London event. The goal is to involve young people in tackling bullying.

Winner Selection

Winners will be judged based on the following criteria:

- 1 **Quality and innovative** nature of the design, whether the Entry is an app, a video, a presentation or other innovative creation describing bullying and anti-bullying methods
- 2 **Utility (user-friendliness)**
- 3 **Impact that the Entry** can have on tackling the issue of bullying

Judges

The Contest winners will be selected by a panel of 5 independent judges ("Judges") which will include a teacher, a youth, a family association member and a person from the tech industry. The Judges will not have any affiliation to the sponsors or Consortium partners.

Five (5) Judges will review the final submissions and decide which submissions will be presented during the final event. In the event that an overwhelming number of submissions are presented in each country, a national team of judges will be identified to pre-select submissions to be shown to the Judges.

The Entry should be submitted by the Participant team or the Supporting By submitting any ENABLE Hackathon Entry, Participant teams release the Organizers, Sponsors, their respective subsidiaries, affiliates, directors, officers, employees, representatives, agents and advisors from any and all liability for any claims, costs, injuries, losses, or damages of any kind arising out of or in connection with the decisions of the Judges.

Final Event

The final event will be held in London on 13 October 2015. Travel and accommodation will be provided by the Hackathon Organizers for the 3 winning Participant teams and their accompanying mentor to attend the Final event in London, organised in compliance with national and European legislation relevant to the travel of minors.

Simultaneously with the Final event in London, national locations may organize their own event so that Participant teams in each country can showcase their Entries. Judges will have identified at least one (1) Entry for each country that will be eligible for display during the final event.

National locations will connect by available conferencing tools in order to simultaneously be broadcasted during the Final event and shown at all locations.

Prizes & Certificates

Every final entry will receive a certificate of participation.

Three Participant teams will be awarded economy class travel to London to attend:

- the Final event
- a half-day workshop at Facebook on the afternoon of 12 October, and
- sightseeing tours in the city of London.

Contest prizes are non-transferable by the winner. If you accept a prize, you will be solely responsible for any applicable taxes related to accepting such prize.

The full list of prizes will be published on the ENABLE website at www.enable.eun.org, and include:

- Participation in an app or product development workshop at Facebook
- Swag bag of Facebook, Vodafone, Twitter and Ask.fm goodies

Eligibility

The Organizers have the right at their sole discretion to determine whether the Participant is eligible to take part in the October 2015 Hackathon (the Contest). The Organizers may disqualify, at their sole discretion, ENABLE Hackathon Entries (including, without limitation, content submitted in connection therewith) that (a) are in violation of third party rights or law or regulation, (b) use inappropriate or explicit language or images, or display content that the Organizers or Industry partners (“Sponsors”) otherwise finds objectionable or inconsistent with the Organizers’ or Sponsors’ brand image or goodwill.

The Organizers can accept only those ENABLE Hackathon Entries that are completed and submitted as described above and that conform to any technical requirements specified as part of the Entry process. ENABLE Hackathon Entries that do not comply with the provisions of these Official Contest Rules will be deemed ineligible and will not be considered.

Intellectual Property Rights

All Entries in the ENABLE Hackathon remain the intellectual property of the individuals or organizations that developed them. By registering, consenting to the terms of the Hackathon, and submitting an Entry, the Participant team warrants that

- a. it is the sole author and copyright owner of the Hackathon Entry;
- b. the Hackathon Entry is an original work of the Participant team;
- c. or if the Hackathon Entry is a work based on an existing application, that the Participant has acquired sufficient rights to use and to authorize others, including the ENABLE Hackathon, to use the Hackathon Entry;
- d. the Hackathon Entry does not infringe upon any copyright or upon any other third party rights of which the Participant team is aware;
- e. the Hackathon Entry is free of malware.

The Participant team agrees that the organizers and technology partners reserve an irrevocable, nonexclusive, royalty-free license to use, distribute to the public, and publicly display and perform the Hackathon Entry for a period of one year starting on the date of the announcement of contest winners (October 13, 2015) as an example of anti-bullying solutions. We encourage participants to open source their projects to both share their creations with the greater community and promote innovation in this space.

By submitting an ENABLE Hackathon Entry or accepting any prize, you represent and warrant the following: (a) you will not submit content that is copyrighted, protected by trade secret or otherwise subject to third party intellectual property rights or other proprietary rights, including privacy and publicity rights, unless you are the owner of such rights or have permission from their rightful owner to post the content and to grant ENABLE Hackathon all of the rights granted therein; (b) you will not publish falsehoods or misrepresentations that could damage ENABLE Hackathon, Sponsors, or any third party; (c) you will not submit content that is unlawful, obscene, defamatory, libelous, threatening, pornographic, harassing, hateful, racially or ethnically offensive, or encourages conduct that would be considered a criminal offense, give rise to civil liability, violate any law, or is otherwise inappropriate or destructive to ENABLE Hackathon's or Sponsors' brand image or goodwill; (d) you will not post advertisements or solicitations of business; (e) ENABLE Hackathon will not be obligated to pay any compensation to, or permit any participation by, any third party in connection with the use, reproduction, modification, publication, display or other exploitation of any of the content that you submit; and (f) the content submitted by you does not contain any viruses, Trojan horses, worms or other disabling devices or harmful code.

You understand that you will not receive any compensation or credit for use of your ENABLE Hackathon Entry, other than what is described in these Official Contest Rules.

Conduct

By entering the ENABLE Hackathon Contest, you agree to be bound by these Official Contest Rules. The Official Contest Rules will be posted at <http://enable.eun.org>. To the maximum extent permitted by law, ENABLE Hackathon reserves the right to change these Official Contest Rules at any time. You further agree to be bound by the decisions of the Organizers and the Judges which shall be final and binding in all respects. ENABLE Hackathon reserves the right, at its sole discretion, to disqualify any individual that tampers or attempts to tamper with the ENABLE Hackathon Entry process or the operation of the Contest or web site; violates the Official Contest Rules; or acts in an unsportsmanlike or disruptive manner, or with intent to annoy, abuse, threaten or harass any other person.



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